| Version | .NET Framework | Important Features |
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| C# 1.0 | .NET Framework 1.0/1.1 | * Basic features |
| C# 2.0 | .NET Framework 2.0 | * Generics * Partial types * Anonymous methods * Iterators * Nullable types * Private setters (properties) * Method group conversions (delegates) * Covariance and Contra-variance * Static classes |
| C# 3.0 | .NET Framework 3.0\3.5 | * Implicitly typed local variables * Object and collection initializers * Auto-Implemented properties * Anonymous types * Extension methods * Query expressions * Lambda expressions * Expression trees * Partial Methods |
| C# 4.0 | .NET Framework 4.0 | * Dynamic binding (late binding) * Named and optional arguments * Generic co- and contravariance * Embedded interop types |
| C# 5.0 | .NET Framework 4.5 | * Async features * Caller information |
| C# 6.0 | .NET Framework 4.6 | * Expression Bodied Methods * Auto-property initializer * Name of Expression * Primary constructor * Await in catch block * Exception Filter * String Interpolation |
| C# 7.0 | .NET Core 2.0 | * out variables * Tuples * Discards * Pattern Matching * Local functions * Generalized async return type |
| C# 8.0 | .NET Core 3.0 | * Read only members * Default interface methods * Using declarations * Static local functions * Disposable ref structs |
| C# 9.0 | .NET 5.0 | * Records * Init-only properties * Top-level statements * Init accessors and read only fields * With-expressions * Value-based equality |
| C# 10.0 | .NET 6.0 | * Record structs * Global using directives * File-scoped namespace declaration * Extended Property Patterns * Null Parameter Checking * Constant interpolated strings |
| C# 11  Upcoming | .NET 7.0 | * Raw String Literal * Auto-Default Struct. * Generic Math Support. * Pattern Matching List. |